NCBA FY2016-2017 Agenda July 18, 2015 Flame International Restaurant

11330 Santa Monica Blvd, Los Angeles, CA 90025

- 1. Introductions (Handal)
- 2. Lunch
- 3. What is our purpose? Job descriptions. (Amsden)
- 4. Q&A about roles and responsibilities. (Handal and Reimers)
- 5. Review of committee assignments and Budget Rep contacts for monthly meeting reports to NCs(Morales and Reimers)
- 6. Motion to approve parking passes and business cards (Gomes and Reimers)
- 7. Motion for meeting schedule and locations. First Monday, third Saturday. City Hall, WLA (Gomes and Reimers)
- 8. Motion for standing rule: Any NC not appointing representatives, the Budget Reps will default to the president and treasurer. (Bailey)
- 9. Activity-priorities globally and locally (Gomes)
 - a. Define Theme-Technology sustainability, the ability to be sustained, supported, upheld, or confirmed.
 - b. Education benefits
 - c. Barriers to change
 - d. Personnel
 - e. Affordable housing
 - f. Homelessness
 - g. Housing stock
 - i. Regulatory
 - ii. Number of housing units
 - iii. Effects of gentrification on affordable housing
 - h. Infrastructure
 - i. Streets
 - ii. Sidewalks
 - iii. IT
 - i. Education
 - j. Duplication of services by departments
 - k. Consolidation of contract services
- 10. Motion for services report card. Form committee. Committee will format due August 3, 2015. (Handal and Clark)
- 11. Motion to develop advance survey for departments and review current survey: (Gomes and Amsden)
 - 1. What are the top three City Council priority asks in the City Budget to make your department accomplish more, become more efficient, and cost effective?
 - 2. What are the barriers to achieving the top three asks?
 - 3. Based on your answers in number two, how can we help with your priority asks?
 - 4. What upgrades or additions to your department's technology would make your department more productive?
 - 5. How do see performance-based budgeting affecting your department?
 - 6. How can we advocate helping you achieve the above?